Serious Fun™

NATSUME®

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SEGA™

SEGA SATURN™

Serious Fun™

NATSUME®

VIRTUAL CASINO™

OFFICIAL SEGA SEAL OF QUALITY

TEEN
T
AGES 13+
CONTENT RATED BY ESRB

T-31102H

LISENCED BY SEGA ENTERPRISES, LTD.
FOR PLAY ON THE SEGA SATURN™ SYSTEM.

WARNINGS

READ BEFORE USING YOUR SEGA SATURN

EPILEPSY WARNING

A very small percentage of individuals may experience epileptic seizures when exposed certain light patterns of flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game - dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions - IMMEDIATELY discontinue use and consult your physician before resuming play.

WARNING TO OWNERS OF PROJECTION TELEVISIONS:

STILL PICTURES OR IMAGES MAY CAUSE PERMANENT PICTURE-TUBE DAMAGE OR MARK THE PHOSPHOR OF THE CRT. AVOID REPEATED OR EXTENDED USE OF VIDEO GAMES ON LARGE-SCREEN PROJECTION TELEVISIONS.

HANDLING YOUR SEGA SATURN DISC:

- The Sega Saturn disc is intended for use exclusively with the Sega Saturn™ system.
- Do not bend it. crush it, or submerge it in liquids.
- Do not leave it in direct sunlight or near a radiator or other source of heat.
- Be sure to take an occasional recess during extended play, to rest yourself and the Sega Saturn compact disc
- Keep your Sega Saturn compact disc clean. Always hold by the edges and keep it in its case when not in use. Clean with a lint-free, soft, dry cloth-wiping in straight lines from center to edge. Never use solvents or abrasive cleaners.

OFFICIAL SEGA SEAL OF QUALITY

The official seal is your assurance that this product meets the highest quality standards of SEGA™

Buy Games and accessories with this seal to be sure that they are compatible with the Sega Saturn™ System.

THE GAME OUTLET
4010

VIRTUAL CASINO™

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THE GAME OUTLET
1206-B STATE AVE.
MARYSVILLE, WA 98270
360-653-4566

SETTING UP

1. Set up your Sega Saturn system by following the instructions in the Sega Saturn Instruction Manual. Plug in Control Pad 1. For 2-player games, plug in Control Pad 2 also.

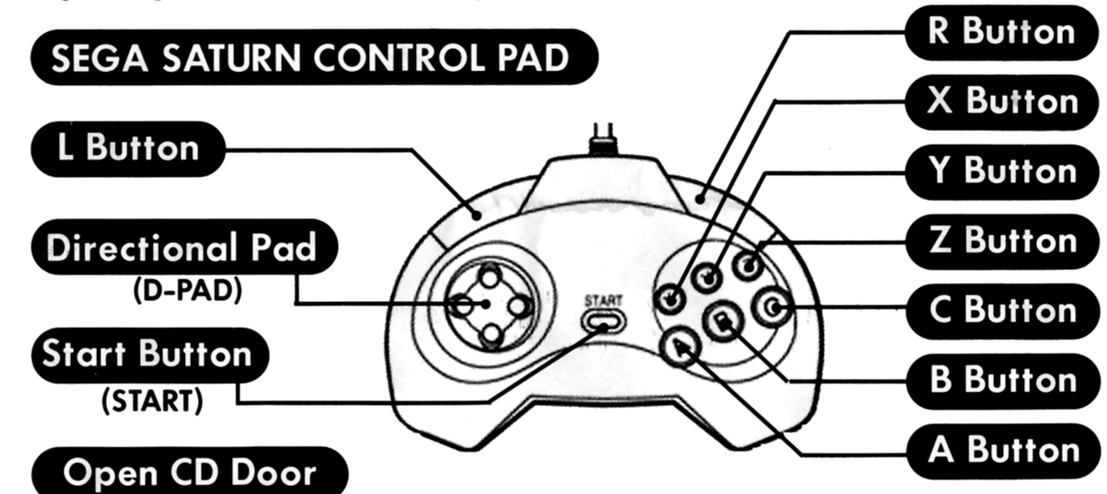
   Note: Virtual Casino is for one or two players.
   Place the Virtual Casino disc, label side up, in the well of the CD tray and close the door.

2. Turn on the TV or monitor and the Sega Saturn. The Sega Saturn logo will appear on screen. If nothing appears, turn the system off and make sure it is set up correctly before turning it on again.

3. If you wish to stop a game in progress, or if the game ends, press the Reset Button on the Sega Saturn console to display the on-screen Control panel.

Important: Your Sega Saturn compact disc contains a security code that allows the disc to be read. Be sure to keep the disc clean and handle it carefully. If your Sega Saturn system has trouble reading the disc, remove the disc and wipe it carefully, starting from the center and wiping straight out toward the edge.

SEGA SATURN CONTROL PAD



This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772

GETTING STARTED

START THE GAME

Title Screen

When you see the Title Screen, press the Start button. The Mode Select screen will then appear. Press the Directional Pad (D-Pad) up or down to select the mode you wish to play and press Start. One player may explore the Story Mode and the Free Play Mode, while two players can enjoy the Versus Mode together by plugging in the second Control Pad.

Mode Select Screen

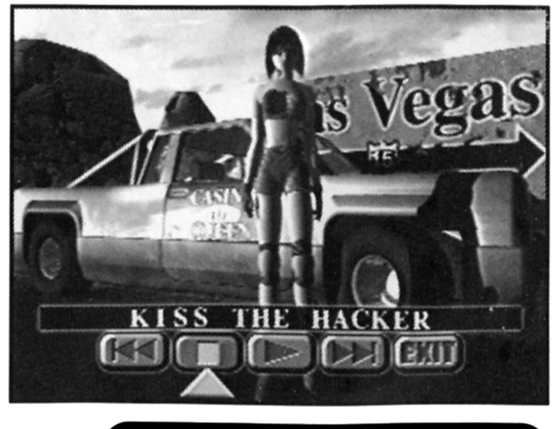
Story Mode The goal is to win a certain amount of money in each of the five Virtual Casino games in a given order. The first stop in the challenge is 7 Card Stud Poker. You'll start with $5,000 but must accumulate $10,000 in order to continue on to the next game.

Free Play Mode Free Play Mode allows you to choose any of the five Virtual Casino games.

Versus Mode Two players may play Baccarat and Roulette by plugging in the second Control Pad.

Sound Test To listen to all of the music in the game, use the D-Pad to select the buttons on the "CD player" and then press the C Button.

- **Play**
- **Skip Forward**
- **Skip Backward**
- **Stop**
- **Exit Sound Test**



Sound Test Screen

SAVE & LOAD

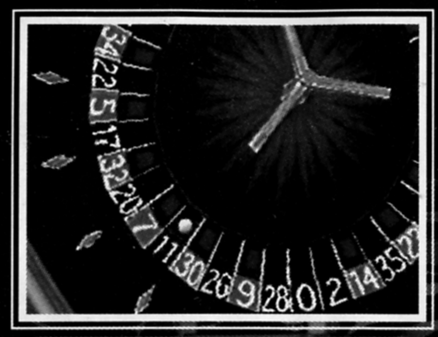
You may save your progress in Virtual Casino in up to two data files in each Mode. With the Power Memory, an optional accessory, you can save up to four data files in each Mode. While in Story Mode, you will then resume play from where you left off. In Free Play Mode, you may choose either the same or a different game, and will continue with the same amount of money.

How To Save Your Game

The Save screen appears when you exit a game in Free Play Mode or Story Mode. To save, use the D-Pad to select "Yes," press the C button and then choose which file to save into. If you do not wish to save, simply press the B Button.

How To Load Your Game

To load a game from Story Mode, choose "Continue" from the Continue/New Game menu. The list of files containing a record of your progress will be displayed on the screen. Select the one you wish to load. While in Free Play Mode, select "Load" and the file you wish to play.



Roulette

7 Card Stud Poker

Baccarat

Blackjack

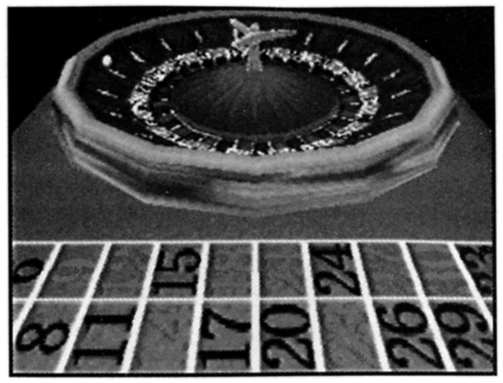
Slot Machine

FIVE DIFFERENT CASINO GAMES

In the Virtual Casino, you'll be able to try your hand at a variety of the most popular casino games like Roulette, 7 Card Stud Poker, Baccarat, Blackjack or the Slot Machine. Whether you're new to the scene or a seasoned gambler, you can match your skills against the luck of the draw.

ROULETTE

Roulette is a game of chance in which there is very little skill involved. Many find it exciting nonetheless. As the ball spins around the Roulette wheel, you place your chips on the table. You may bet on one spot or a combination of spots up to a maximum of 10 chips per game. As soon as the ball slows down, betting will be stopped and the winning number called. Any winnings paid include the amount of your original bet.



Button Functions

D-PAD	Moves the cursor to each possible betting place.
C BUTTON	Place and increase bets.
START BUTTON	Press the Start button, and the Continue/Exit menu will appear. To exit the game, select "Exit" and press the C Button.

Game Flow

1

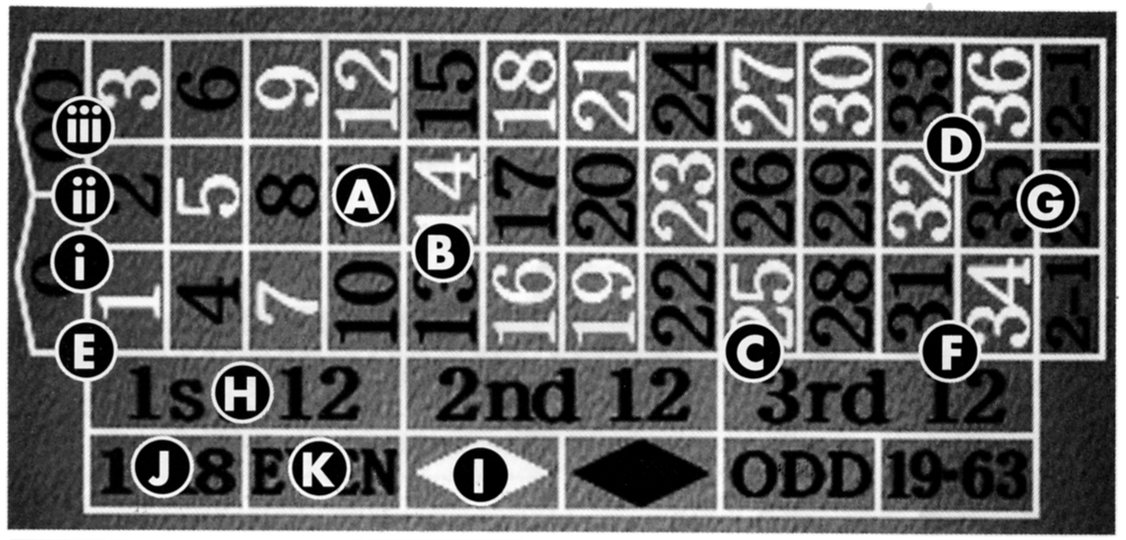
Use the D-Pad to move the cursor to any of the possible betting spots. Refer to the chart on the following page for more information on what each position means and what it will pay if you win.

2

Use the C Button to place a chip on a spot. You may place up to 10 chips total on one spot or spread them around the table. Betting will stop automatically when the ball begins to slow down.

Betting Strategies

Skill isn't necessary to win, but smart betting is recommended. Place bets on a variety of spots and avoid contradictory bets. For example, if you bet on red and on the number 17, one must lose if the other wins.



A	Bet 1 Place	x36	Choose numbers 1-36, 0, 00
B	Bet 2 Places	x18	Place the chip between two numbers
C	Bet 3 Places	x12	Choose three numbers in a row, or (i) 1, 0, 2, (ii) 0, 2, 00, (iii) 2, 00, 3
D	Bet 4 Places	x9	Place the chip at the intersection of four numbers
E	Bet 5 Places	x7	0, 00, 1, 2, or 3 are winners
F	Bet 6 Places	x6	Choose six numbers in two rows
G	Bet 12 Places	x3	Choose columns 1-34, 2-35 or 3-36
H		x3	Choose numbers 1-12, 13-24 or 25-36
I	Black o Red	x2	Choose any black or any red number
J	Half & Half	x2	Choose 1-18 or 19-36
K	Even & Odd	x2	Choose any even or any odd number

* The return includes the original amount of your bet.

7 STUD POKER

All 52 cards and no Jokers are used in the stimulating game of 7 Card Stud Poker. First, two cards are dealt face down and one is dealt face up. You then continue to bet and receive more cards, one at a time, until both players have seven cards. You will be able to see four of your opponents cards (and vice versa), so it is important to watch both hands carefully and bet accordingly. The object is to build a winning hand using five of the seven cards dealt to you. The remaining two cards do not count.

Button Functions

↑ ↓ D-PAD	Use to change the amount of the bet
← → D-PAD	Use to select menu options.
C BUTTON	Increase bets and confirm menu choices.
L R BUTTON	Zoom to see opponent's cards.
X Y Z BUTTON	Press and hold any one of these buttons to examine your opponent's cards more carefully after each card is dealt.
EXIT	To exit, choose "No" when you are asked "Ante Up?", then select "Yes" when asked "Exit?"

Poker Terms

Check — Use the Check option to allow your opponent to decide the amount of the bet and to get a feel for the strength of his hand.

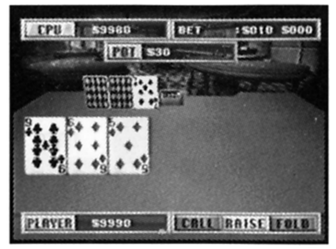
Call — Use the Call option when you agree with the amount your opponent has bet.

Bet — When the Bet option is available, you get to decide the amount of the bet.

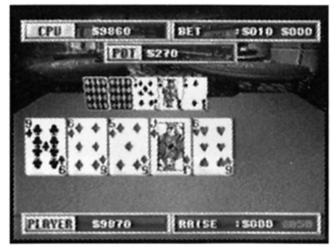
Raise — Use the Raise option when you want to increase the amount your opponent has decided to bet. You decide how much to raise the bet.

Fold — Use the Fold option when you are sure you are going to lose the hand. You forfeit all the money you have bet to your opponent.

Game Flow



1 To play, you must "ante up" or pay up front to play each hand. Two cards are then dealt face down and one face up. Choose from the Bet/Fold or the Call/Raise/Fold menu depending on the strength of your cards.



2 The fourth, fifth and sixth cards are dealt face up. You will continue to choose options from the Check/Bet/Fold or the Call/Raise/Fold menu depending on the strength of your and your opponent's hands.

3 By the seventh card, which is dealt face down, you should be able to assess your chances of winning the hand, so you can choose accordingly from the Check/Bet/Fold or the Call/Raise/Fold menu.

Winning & Losing

At the end of every hand, each player's cards are revealed, their combinations are identified and the winner is determined. When both players have either no winning hand or the same combination, the player with higher cards wins.

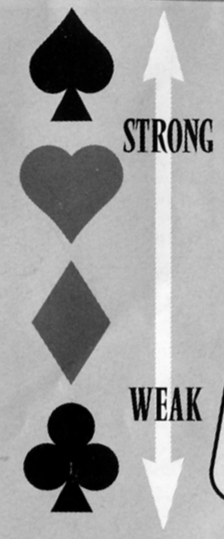
Combinations

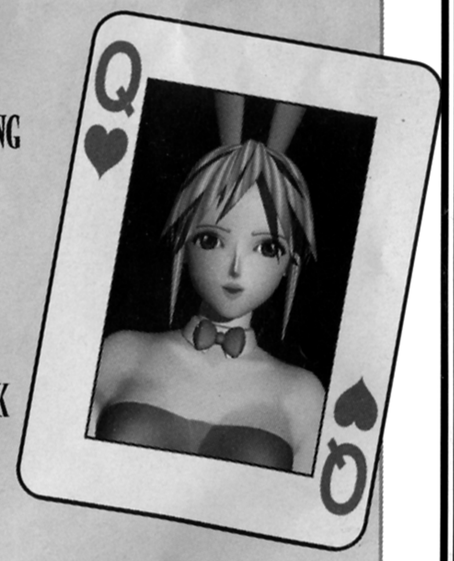
STRONG

- Royal Straight Flush
- Straight Flush
- Four of a Kind
- Full House
- Flush
- Straight
- Three of a Kind
- Two Pair
- One Pair
- No Hand

WEAK

Level





Level Of Card

A	K	Q	J	10	9	8	7	6	5	4	3	2

STRONG ← → WEAK

BACCARAT

Baccarat is a card game which became popular in France during the 1830s and can now be found in most American casinos. Unlike other Virtual Casino games, the player may bet for the Player's side, the Banker's side or a Tie. After that, the game is left to chance. Each side is dealt two cards. The total value of the two cards determines whether a third card is dealt. The side whose cards add up to 9 or closest to 9 wins. When cards add up to an amount over 9, only the second digit counts.

Button Functions

↑ ↓ D-PAD	Use to move the cursor or to change the amount of the bet.
C BUTTON	Use to confirm menu choices and changes.
B BUTTON	Cancel selection.
START BUTTON	Press the Start Button and the Continue/Exit menu will appear. To exit the game, select "Exit" and press the C Button.

Game Flow

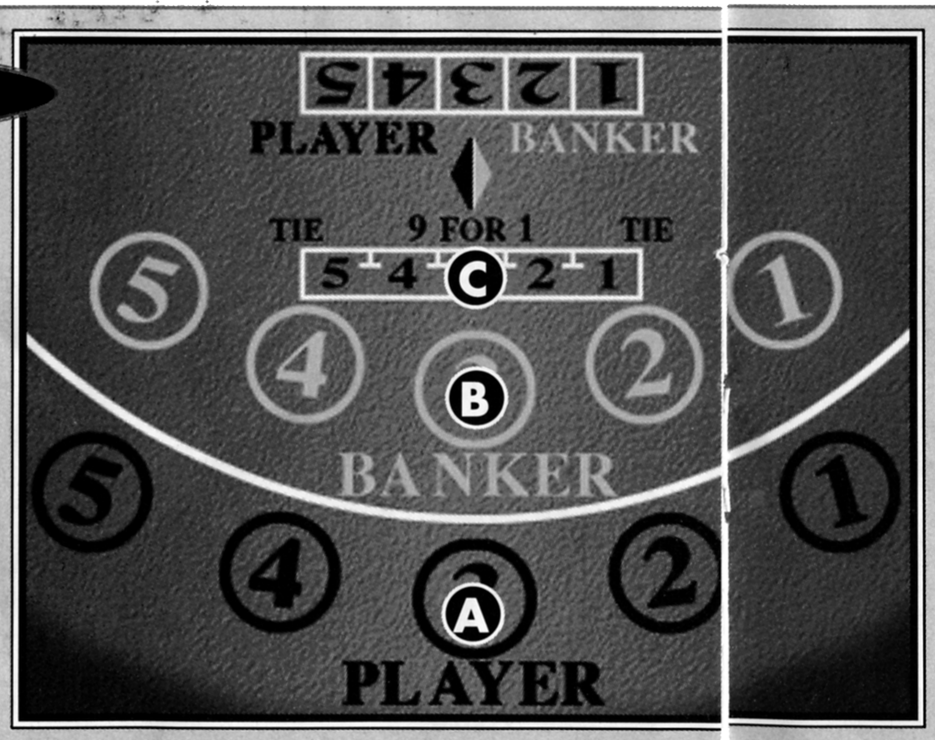
1 You may choose to bet for the Player's side, the Banker's side or a Tie. First, you'll have to decide whether you want the Player's side or the Banker's side. Press the C Button to choose one. If you don't want either one, press the B Button to move the cursor to a Tie. Press the C Button to confirm a bet on the Tie.

2 After placing a bet on either the Player's side or the Banker's side, the cursor will automatically move to a Tie. If you don't wish to place a bet on the Tie, press the B Button to cancel. Press the D-Pad up or down to change the amount of your bet.

3 The rest of the action is up to the Dealer. The computer displays the total points as each card is dealt, and the final result of the hand is given at the end.

Placing Bets

There are three places to bet on Virtual Casino's Baccarat table. They are the Player's side, the Banker's side or the Tie. You may bet on the Tie only, or on the Tie and either the Player's side or the Banker's side. The return varies depending on the place you bet. The Player's side and Banker's side pay similar returns. Winning on a Tie bet pays the highest return, but ties don't happen as often.



Paying Winning Bets

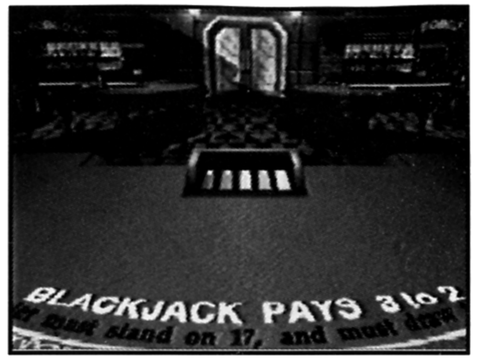
	PLACE	Return	How to Bet
A	Player side	x2	Bet the Player side wins
B	Banker side	x1.95	Bet the Banker side wins
C	Tie	x9	Bet on a tie

Card Values

A .....1 Point
2 - 9.....Face Value
10. J. Q. K...0 Points
If the total of two cards is over 9, only the second digit counts. For example, 4 + 9 = 13. In Baccarat, this combination equals 3 points.

BLACKJACK

Blackjack, also known as "21", is one of the most popular games in the world. It is a simple card game similar to Baccarat in which you draw cards and count the value. The object is to draw cards which add up to 21 or a number close to 21 without going over. All betting is against the Dealer's hand. Deciding how many cards to draw is completely up to you, but the Dealer must always draw on a hand totalling 16 or less and stand on a total of 17 or above. Practice will help you develop good Blackjack skills.



Button Functions

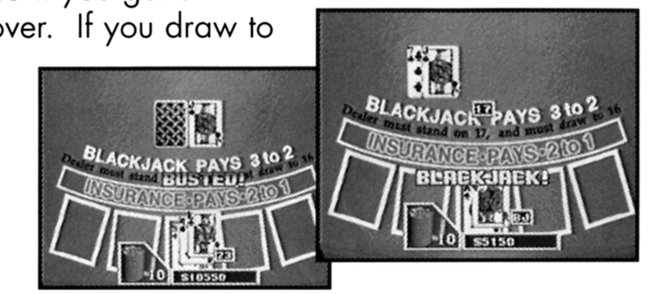
↑ ↓ D-PAD	Use to change the amount of the bet.
← → D-PAD	Choose "Yes" or "No."
C BUTTON	Increase bets and confirm menu choices and changes.
EXIT	To exit, choose "No" when you're asked "BET/NO?," then select "Yes" when asked "Exit?"

Game Flow

1 Unlike 7 Stud Poker, betting in Blackjack begins before the cards are dealt. Use the D-Pad to change the amount of the bet and press the C Button to confirm it. Subsequent betting on your hand, for Insurance, Splitting, Even Money and Doubling Down, is automatic and based on the amount of the original bet. To exit, choose "No" at the "Bet/No?" menu.

2 Two cards are then dealt to each player. Only one of the Dealer's cards is visible, but that card will help you decide whether to hit. There are more cards in the deck worth 10 points than any other amount, so odds are that the Dealer's other card is worth 10 points.

3 The Player always draws first, so if you get a Blackjack or Bust, the hand is over. If you draw to a comfortable number and stand, the Dealer will then flip over his other card, hit or stand, and the side with the higher number of points is the winner.



Card Values & Returns

2 - 10 = Face Value
J, Q, K =10 Points
A = 1 or 11 Points

Blackjack pays 2.5 times the bet. Any other win pays 2 times the bet.

Blackjack Terms

Black Jack "Blackjack" is an Ace plus any card worth 10 points, like a 10, Jack, Queen or King.

Busted When the total value of your cards exceeds 21 points, you have busted and you lose that hand.

Hit Choose Hit to receive another card.

Split If your first two cards are a pair, you may opt to split the pair into two hands. The amount bet on the second hand will be the same as on the original hand. You may then Hit on each hand until you are satisfied with the total. If a pair of Aces are dealt, you may split, but you will receive only one more card, face down, for each of the two hands.

Double Down After the first two cards are dealt, you may try "Double Down," or double the bet on the condition that you get only one more card.

Even Money When you are dealt a Blackjack, and the Dealer's open card is an Ace, you will be asked if you want to take "Even Money?" because there is a high likelihood that the dealer has a Blackjack as well. If you choose "Yes," you will receive twice the amount of your bet. If you do not opt for "Even Money", the hand continues as usual.

Insurance Insurance is similar to "Even Money" in that it is an option when the Dealer has an Ace showing. The difference is that you have not been dealt a Blackjack. If you choose to buy Insurance, you will pay half the amount of the bet, and if the Dealer does have a Blackjack, the Insurance money and the original amount of the bet will be returned. You lose if you buy Insurance and the Dealer does not have a Blackjack, or if you do not buy Insurance and the Dealer does have a Blackjack.

SLOT MACHINE

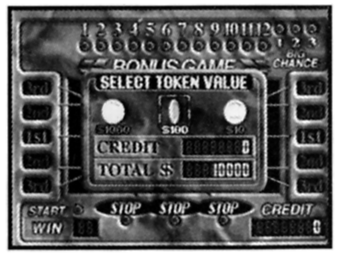
The Slot Machine, also known as the "one-arm bandit", is an amusing game of chance. Depending on your luck, the Slot Machine can pay big jackpots or take all of your tokens in minutes. The object is to stop the reels so that the pictures line up on the pay line. The number of possible pay lines depends on how many Tokens you bet. The higher the bet, the better your chances! The Slot Machine in the Virtual Casino adds a whole new dimension with the possibility of big fortunes in the Bonus Games.

Button Functions

↑ D-PAD or X Y Z BUTTON	Inserts one Token
↓ CONTROL PAD	Spin the reels
A B C BUTTON	Stops the left, center and right reel
R BUTTON	Automatically inserts the maximum number of Tokens and spins the reels.
START BUTTON	Press "Start" to Continue, Buy Tokens or Exit. Press the C Button to confirm your choice.

Buying Tokens

When you begin playing the Slot Machine, you must first decide the value of the Tokens. Use the "D-Pad" to select from $1000, $100 or $10, then press the C Button to confirm your choice. Once the value is set, each time you press the C Button, you will buy 50 more Tokens. If you lose all of your Tokens during the course of the game, press the "Start" button to buy more.



Game Flow

1 First, buy some Tokens to get yourself started. If you are low on money while playing in Free Mode, you will be able to borrow from the house. If your luck doesn't change in Story Mode, the game will be over.

2 Press the R Button to automatically insert the maximum amount of Tokens and start the reels spinning. If you only want to bet one or two Tokens, you may insert them by pressing "Up" on the Control Pad or X, Y or Z Buttons, then spin the reels by pressing Down.

3 As soon as the small red lights under the reels are illuminated, you will be able to use the A, B and C Buttons to stop each of the reels. You may do so in any order. Your winning combinations will be paid immediately.

Combinations

7 7 7 or = BIG BONUS + 15

BAR BAR BAR = BONUS + 15

- - = 2

= 10

= 10

In The Bonus Game

= 15

Once you've made it into the Bonus Game, you'll earn 15 Tokens if you get 3 Dice, a Bar and 2 Dice or an Animal and 2 Dice. Sit back and watch those bonus Tokens add up!

Bonus Game

You can play a Bonus game to win big, either in the Regular Bonus Game or the Big Bonus Game. See the chart on page 15 to find out how you gain access to the Bonus Games.

1 In the Bonus Game, you will have 12 chances to spin the reels and win extra tokens. There's a row of numbered lights across the top of the screen, which will help you keep track of how many chances you've used and how many times you've won.

2 You can use only one coin at a time in the Bonus Game. If you get a combination of three Dice, a Bar and two Dice, or the Animal and two Dice , you will receive 15 tokens.

3 You can win up to eight times out of the 12 chances in the Bonus Game. If you do so before you run out of chances, the Bonus Game will end and you will return to the regular Slot Machine.

Big Bonus Game

The Big Bonus Game is similar to the Regular Bonus Game except that you play three Bonus Games, each with 12 chances to win, instead of one. The chart on page 15 shows the first step to the Big Bonus Game. Once you get three Sevens or three Animals, you will then need three Dice to actually receive a round of Bonus Game. You must repeat this step in order to start each round of Bonus Game. The red lights in the top right corner of the screen will tell you how many rounds of a Big Bonus Game you've completed.

WARRANTY

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Serious Fun™

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Patents: U.S. Nos. 5,371,792/4,442,486/4,454,594/4,462,076 Europe No. 80244; Canada No. 1,183,276; Hong Kong No. 88-4302; Singapore No. 88-155; U.K. No. 1,535,999;